

NAME:

SPECIES:

CLASS:

*ATTRIBUTE BONUS*

SCORE

INT:

CS:

CHA:

SAN:

STR:

AGIL:

END:

LEVEL:

HEALTH:

BASE ATTACK BONUS: STR: AGIL:

BASE DEFENSE BONUS:

ATTACK DICE:

DEFENSE DICE:

CREDITS:

WEAPON:

BASE ATTACK BONUS:

ATTRIBUTE BONUS:

ADDITIONAL BONUS:

WEAPON:

BASE ATTACK BONUS:

ATTRIBUTE BONUS:

ADDITIONAL BONUS:

WEAPON:

BASE ATTACK BONUS:

ATTRIBUTE BONUS:

ADDITIONAL BONUS:

ARMOR:

BASE ARMOR BONUS:

AGILITY BONUS:

ADDITIONAL BONUS:

ARMOR:

BASE ARMOR BONUS:

AGILITY BONUS:

ADDITIONAL BONUS:

OTHER GOODS:

SKILLS:

SKILL NAME	Assigned Points	Attribute Modifier	Special Modifier	Skill Points
* Appraise				
*Astrophysics				
Balance				
Bluff				
*Celestial Mapping				
Climb				
*Computerese				
Concentration				
*Cybernetics				
Decipher				
Diplomacy				
Disguise				
Encryption				
*Engineering				
Etiquette				
*EVA				
Fitness				
Forgery				
Gather Information				
*Genetics				
*Hacking				
Hand to Hand Combat				
Hide				
*Hyperspatial Mechanics				
Innuendo				
Interrogation				
Intimidate				
Jump				
*Linguistics				
Listen				
*Mechanics				
*Medicine				
*Micro Gravity Survival				
Mining				
*Nanotech				
*Navigation				
Negotiation				
*Net Running				
*Piloting				
*Sciences				
Search				
Sense Motive				
Spot				
Stealth				
Survival				
Swim				
*Weapon Skills				

\*denotes a skill that needs training before it can be used

LANGUAGES:

SPECIAL ABILITIES: